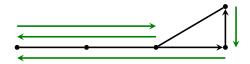
# Approximation Algorithms for Orienting Mixed Graphs

Michael Elberfeld, Lübeck Danny Segev, Haifa Colin R. Davidson, Waterloo Dana Silverbush, Tel Aviv Roded Sharan, Tel Aviv 1 What are Maximum Graph Orientations?

What are Maximum Graph Orientations?

Problem (MAXIMUM-GRAPH-ORIENTATION)

Input Mixed graph and source-target vertex pairs



Solution Oriented graph and satisfied pairs



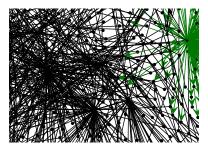
Objective Maximize number of satisfied pairs

2 Graph Orientations in Network Biology

# Infer Directions of Protein-Protein Interactions

Protein-Protein Interaction Networks

- Interactions are directed in nature
- Directions are not known for all interactions
- Many causal relations are known
- Task: Infer unknown directions from causal relations



Yeast protein-protein interactions and cause-effect pairs

[Silverbush et al., 2011]

**3** How to Approximate Maximum Graph Orientations?

## **Orienting Undirected Graphs**

- Previous work focused on undirected graphs
- Corresponds to protein-protein interaction networks without any directionality information

Theorem (Hardness of Approximation [Medvedovsky et al., 2008]) MAXIMUM-GRAPH-ORIENTATION on undirected graphs is NP-hard to approximate within any factor larger than 11/12.

Theorem (Approximation Upper Bound [Gamzu et al., 2010]) MAXIMUM-GRAPH-ORIENTATION on undirected graphs can be approximated in polynomial time within the sub-logarithmic asymptotic factor loglog |vertices| / log |vertices|.

# Hardness of Orienting Mixed Graphs

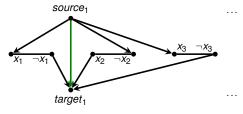
Theorem (Hardness of Approximation) MAXIMUM-GRAPH-ORIENTATION *is* NP-*hard to approximate within any factor larger than* 7/8.

Proof by Reduction.

Reduce from MAXIMUM-3-SATISFIABILITY

 $(x_1 \lor \neg x_2 \lor x_3) \land \ldots$ 

to MAXIMUM-GRAPH-ORIENTATION



[Arkin and Hassin, 2002]

Inapproximability of MAXIMUM-3-SATISFIABILITY [Håstad, 2001]

#### Main Theorem (Approximation Upper Bound)

There exists a polynomial-time algorithm that approximates MAXIMUM-GRAPH-ORIENTATION within the sub-linear asymptotic factor

 $\overline{(|vertices| + |pairs|)^{0.71} \log |vertices|}$ 

#### Proof by Algorithm and Analysis

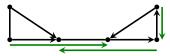
- 1 Preprocessing that makes the input graph acyclic
- 2 Greedily satisfy single pairs
- 3 Satisfy pairs through junction vertex

1 Preprocessing that makes the input graph acyclic

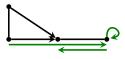
Computation Mixed graph and pairs



1 Orient cycles



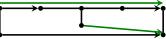
2 Contract strongly connected subgraphs



Analysis Transform solutions back and forth

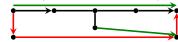
2 Greedily satisfy single pairs

Computation Acyclic mixed graph and pairs



1 **do** 

2 Pick pair with shortest path and orient it



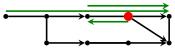
3 Delete disconnected pairs

4 while (vertices are only crossed by few pairs)

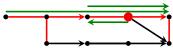
Analysis In every iteration  $\frac{win}{loss} \ge \frac{1}{path \ length \times \#vertex \ crossing \ pairs}$ 

3 Satisfy pairs through junction vertex

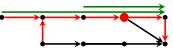
Computation Graph with junction vertex and pairs



1 Compute spanning forward and backward trees

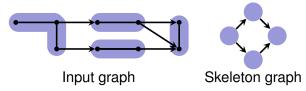


2 Generalize undirected tree orientation from Medvedovsky et al. (2008) to mixed trees



Analysis  $\frac{|crossing pairs|}{\log |vertices|}$  pairs are satisfied

Better Approximations for Tree-Like Instances Definition (Skeleton graph)



Theorem

If skeleton graphs have ...

- ... feedback vertex number  $k \in \mathbb{N}$ , then we can satisfy  $|pairs|/(4(k+1)\log|vertices|)$  pairs.
- ... tree width  $k \in \mathbb{N}$ , then we can satisfy  $|pairs|/(4(k+1)\log^2 |vertices|)$  pairs.

#### Proof Idea.

Decompose into a constant and logarithmic number of junction instances, respectively

# Summary and Open Problems

#### We ...

- ... studied the approximability of orienting mixed graphs; a problem from network biology.
- ... proved a sub-linear approximation ratio.
- ... proved logarithmic and poly-logarithmic approximation ratios for structures instances.

#### **Open Problem**

Prove matching upper and lower bounds for orienting undirected and mixed graphs?

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