Affine Image Matching is TC^0 -complete

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Remember CPM08 and CPM09 ...



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The Image Matching Problem



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The Image Matching Problem





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The Image Matching Problem





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any subimage B









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image A





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Transformation Class





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Christian Hundt Affine Image Matching is TC⁰-complete

Transformation Class – Affine Transformations



$$f(x,y) = \begin{pmatrix} a_1 & a_2 \\ a_4 & a_5 \end{pmatrix} \cdot \begin{pmatrix} x \\ y \end{pmatrix} + \begin{pmatrix} a_3 \\ a_6 \end{pmatrix}$$



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Consider $D(A) = \{f(A) \mid f \in \mathcal{F}\}$



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For \blacksquare D(A) contains

14 14 N 14 **in in - 1** 999 a. **** ****

These are only 1250 out of hundreds and thousends!



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There are hyperplanes

$$I_{ijk} : ia_1 + ja_2 + a_3 = k - 0.5$$

$$J_{ijk} : ia_4 + ja_5 + a_6 = k - 0.5$$



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$$i, j \in \{-n, \dots, n\}$$
 and
for $k \in \{-n, \dots, n+1\}$

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$$i, j \in \{-n, \dots, n\}$$
 and
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cutting \mathbb{R}^6 into a set \mathcal{A}_n of convex regions.





Theorem

Let $\varphi \in \mathcal{A}_n$ and let



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Let $\varphi \in \mathcal{A}_n$ and let

$$p = (a_1, \dots, a_6)^T \in \varphi, p' = (a'_1, \dots, a'_6)^T \in \varphi$$



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Then
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Theorem

 $|\mathcal{A}_n| \in O(n^{18}).$

Input: Images A and B of size n Output: $f \in \mathcal{F}$ with minimum distortion $\Delta = (f(A), B)$

1. 2.

2. 3. 4. 5. 6.



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Input: Images A and B of size n Output: $f \in \mathcal{F}$ with minimum distortion $\Delta = (f(A), B)$

- 1. construct \mathcal{A}_n $O(n^{18})$ time (Edelsbrunner '86)2. traverse all faces φ of \mathcal{A}_n $O(n^{18})$ time (DFS)3.
- 3
- 4.
- 5.
- 6.



Input: Images A and B of size n Output: $f \in \mathcal{F}$ with minimum distortion $\Delta = (f(A), B)$

- 1. construct A_n
- 2. traverse all faces φ of \mathcal{A}_n

3. find
$$p = (a_1, \ldots, a_6)^T \in \varphi$$

4.

 $O(n^{18})$ time (Edelsbrunner '86) $O(n^{18})$ time (DFS) O(1) time

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- 6. return *f* with minimum distortion
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It was open for a long time, whether Affine Image Matching is polynomial time solveable.



What is the "exact" complexity class of Affine Image Matching?

2 To which degree can parallel computation speed-up Affine Image Matching?



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Affine Image Matching is TC^{0} -complete.



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Theorem

Affine Image Matching is TC^{0} -complete.

$\operatorname{AC}^0 \subset \operatorname{TC}^0 \subseteq \operatorname{NC}^1 \subseteq \ldots \subseteq \mathsf{L} \subseteq \mathsf{P}$



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All functions $f: \{0,1\}^* \to \{0,1\}^*$ that can be computed by

- **1** a family of circuits $C_1, C_2, \ldots, C_n, \ldots$ that contain
- and-gates, and with unbounded fan-in and
- 3 where every circuit has constant depth and
- 4 contains a polynomial number of gates.



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The Complexity Class ${ m TC}^0$

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majority function (TC^0 -complete)





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majority function (TC^0 -complete)

integer addition, multiplication (${\rm TC}^0\mbox{-}complete),$ division (${\rm TC}^0\mbox{-}complete),$. . .



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repeated integer addition, i.e., $\sum\text{-operations}$ ($\mathrm{TC}^{0}\text{-}$ complete)

integer minimum (${\rm TC}^0\mbox{-}{\rm complete}),$ integer sorting (${\rm TC}^0\mbox{-}{\rm complete})$

However it is unknown how \mathcal{A}_n can be computed in TC^0 .





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A TC^0 Affine Image Matching Approach



To get D(A)





A TC^0 Affine Image Matching Approach



To get D(A)



the old algorithm processes all these points.

A TC^{0} Affine Image Matching Approach



However, consider:

Definition

 \mathcal{G}_n , the grid of points

$$\begin{pmatrix} a_1 \\ a_2 \\ a_3 \\ a_4 \\ a_5 \\ a_6 \end{pmatrix} = 10^{-7} n^{-7} \cdot \begin{pmatrix} t_1 + 0.5 \\ t_2 \\ t_3 \\ t_4 \\ t_5 + 0.5 \\ t_6 \end{pmatrix}$$

for all
$$t_1, \ldots, t_6$$
 in $\{-10^{12}n^{13}, \ldots, 10^{12}n^{13}\}.$

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Theorem

- 1 $|G_n| \in O(n^{78}).$
- 2 Every point p = $(a_1, \dots, a_6) \in \mathcal{G}_n$ fulfills $a_1a_5 \neq a_2a_4$.
- **B** For every $\varphi \in A_n$ there is a grid point p with $p \in \varphi$.

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Theorem

 $|\mathcal{G}_n| \in O(n^{78}).$ $Every point p = (a_1, \dots, a_6) \in \mathcal{G}_n$ $fulfills a_1a_5 \neq a_2a_4.$

For every φ ∈ A_n
 there is a grid point
 p with p ∈ φ.

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Theorem

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A TC^{0} Affine Image Matching Approach



essentially arithmetics, constant depth, $O(n^{78})$ times polynomially many processors



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essentially arithmetics, constant depth, $O(n^{78})$ times polynomially many processors

essentially repeated addition, constant depth, $O(n^{78})$ times polynomially many processors



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A TC^0 Affine Image Matching Approach



essentially arithmetics, constant depth, $O(n^{78})$ times polynomially many processors

essentially repeated addition, constant depth, $O(n^{78})$ times polynomially many processors

minimum computation, constant depth, polynomially many processors



A TC^{0} Affine Image Matching Approach



essentially arithmetics, constant depth, $O(n^{78})$ times polynomially many processors

essentially repeated addition, constant depth, $O(n^{78})$ times polynomially many processors

minimum computation, constant depth, polynomially many processors

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Hence, Affine Image Matching is in TC^0 .



Consider the $\mathrm{TC}^{\mathrm{0}}\text{-}\mathsf{complete}$ problem

$$\texttt{Majority} = \left\{ s \in \{0,1\}^* \ \left| \ \sum_{i=1}^{|s|} s_i \geq \left\lfloor \frac{|s|}{2} \right\rfloor \right\}$$



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image B_s









String *s* is in Majority iff $\Delta(A_s, B_s) \leq \left| \frac{|s|}{2} \right|$.



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(E)





image B_s













image $f_{opt}(A_s)$



image B_s





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String *s* is in Majority iff $\Delta(f_{opt}(A_s), B_s) \leq \lfloor \frac{|s|}{2} \rfloor$.



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Because A_s and B_s can be computed easily, Affine Image Matching is hard in TC^0 .



New insights into the structur of affine image transformations.

- Projective Image Matching is TC⁰-complete.
- TC⁰-approach does not apply to weaker transformation classes in a straight-forward manner.
- TC⁰-hardness remains even for the weakest cases like Scaling or Rotation Image Matching.



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Thank you for your attention!



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