

New Algorithms for Text Fingerprinting

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Fingerprints

$$\Sigma = \{a_1, \dots, a_q\}$$

$$s = s_1 \dots s_n \in \Sigma^*$$

Def:

$$C(s) = \{a_i \in \Sigma \mid \exists j a_i = s_j\} \subseteq \Sigma \text{ — fingerprint of } s$$

$$C_s(i, j) = C(s_i \dots s_j), \quad s_i \dots s_j \text{ — location of } C_s(i, j)$$

$$\mathcal{F}(s) = \{C \subseteq \Sigma \mid \exists i, j C = C_s(i, j)\}$$

Maximal locations

$C \subseteq \Sigma$

Def: $s_i \dots s_j$ — *maximal location* of $C = C_s(i, j)$ in s iff

1. if $i > 1$, $s_{i-1} \notin C$
2. if $j < n$, $s_{j+1} \notin C$

Ex: abacadc — maximal location of fingerprint $\{a, c, d\}$

$\mathcal{L}(s)$ — set of all maximal locations in s

Prop: $|\mathcal{F}(s)| \leq |\mathcal{L}(s)| \leq n|\Sigma|$

$|\mathcal{L}(s)|$ can be asymptotically less than $n|\Sigma|$

EX:

$$\Sigma_k = \{a_1, a_2, \dots, a_k\}, \quad k = 1, 2, \dots$$

$$w_1 = a_1$$

$$w_k = w_{k-1} a_k w_{k-1} \in \Sigma_k^* \text{ for } k > 1$$

$$|w_k| \cdot |\Sigma_k| = k \cdot (2^k - 1)$$

$$\mathcal{L}(w_k) = 2^{k+1} - (k + 2) = o(|w_k| \cdot |\Sigma_k|)$$

Our problems

1. Compute the set $\mathcal{F}(s)$
2. For a given $C \subseteq \Sigma$, find if $C \in \mathcal{F}(s)$
3. For a given $C \subseteq \Sigma$, find all maximal locations of C in s

Amir, Apostolico, Landau, Satta 2003:

Problem 1 can be solved in $O(n|\Sigma| \log |\Sigma| \log n)$ time
Problems 2 and 3 can be solved in $O(|\Sigma| \log n)$ time and
 $O(|\Sigma| \log n + K)$ time respectively (K — size of output)

Didier, Schmidt, Stoye, Tsur 2006:

Problem 1 can be solved in $O(\min\{n|\Sigma| \log |\Sigma|, n^2\})$
time

Our results

Problem 1 can be solved in $O((n + |\mathcal{L}(s)|) \log |\Sigma|)$ time

Problems 2 and 3 can be solved in $O(|\Sigma|)$ time and $O(|\Sigma| + K)$ time respectively (K — size of output)

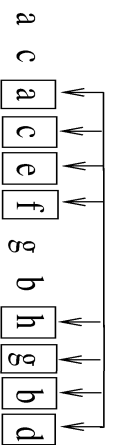
Naming technique

fingerprint arrays \longrightarrow fingerprint names

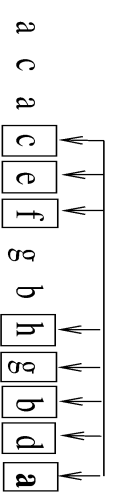
Ex: 10101100 \longrightarrow [7]

[7]						
[5]			[6]			
[2]	[2]		[3]		[4]	
[1]	[0]	[1]	[0]	[1]	[1]	[0]

1 2 3 4 5 6 7 8 9 10 11 12 13
 a c a c e f g b h g b d a



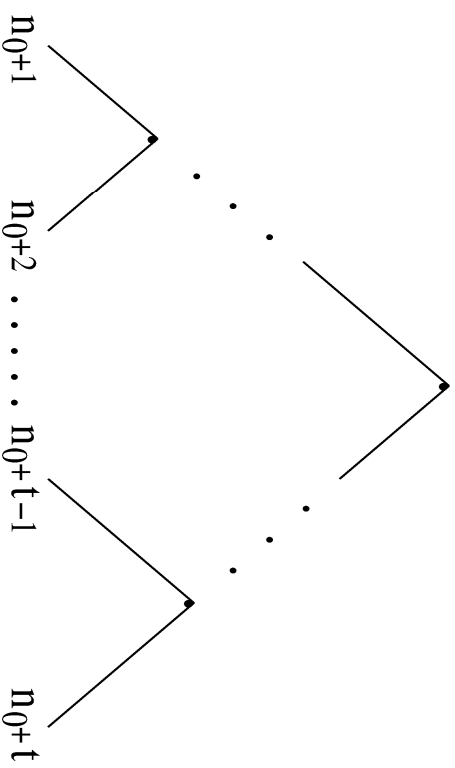
1 2 3 4 5 6 7 8 9 10 11 12 13
 a c a c e f g b h g b d
 c a c e f g b h g b d
 e f g b h g b d
 f g b h
 g b h d
 b h d
 h d
 d



1 2 3 4 5 6 7 8 9 10 11 12 13
 a c a c e f g b h g b d a
 c a c e f g b h g b d a
 e f g b h g b d a
 f g b h d a
 g b h d a
 b h d a
 h d a
 d a

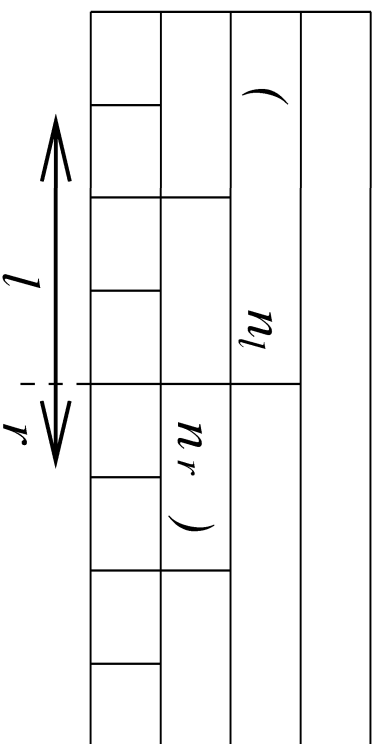
Fingerprint tree

$n_0 + 1, n_0 + 2, \dots, n_0 + t$ — ordered fingerprint names of $\mathcal{F}(s)$



Edges are labeled by tuples $\{(n_l, n_r), l, r\}$

Tuple $\{(n_l, n_r), l, r\}$ points to the corresponding segment of length $l + r$ in fingerprint array:



Prop: Fingerprint tree can be constructed in $O(|\mathcal{F}(s)| \log |\Sigma|)$ time and $O(|\mathcal{F}(s)|)$ space.

The corresponding segment can be computed from
 $\{(n_l, n_r), l, r\}$ in $O(l + r)$ time

⇓

Search of a given fingerprint array in fingerprint tree
can be done in $O(|\Sigma|)$ time

⇓

All maximal locations of a given fingerprint can be
retrieved in $O(|\Sigma| + K)$ time (K — size of output)

Conclusions

- $O((n + |\mathcal{F}(s)|) \log |\Sigma|)$ time bound for Problem 1?
- computing fingerprints (common fingerprints) for sets of strings (in particular, regular languages)
- on-line computation of $\mathcal{F}(s)$